Meeting 11/10/2017 Room: A2.14 Time: 15:30 – 4:10

Dropping idea 3

Prototyping and play testing idea 1 and 2

Aiming for an android market

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| Connor tasks: |
| Building idea 2 prototype. 3 hours |
| Directional swiping 1 hour |
| Export to android 2 hours |
| Make UI 2 hours |
| 3 hours spare time for any task that need it |

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| Jamie and Caitlin tasks: |
| Make a style guide for idea 1 and 2 3 hours |
| Design Ui art for both idea 1 and 2 3 hours |
| Design art asset concept based on style guide 4 hours |

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| Jordan tasks: |
| Design and concept ui idea 1 1 hour Thursday |
| Design and concept ui idea 2 1 hour Thursday |
| Playtesting for idea 1 and 2 4 hours |
| Research and concept the currency system 3 hours |